Name That Service Project

This activity will allow members to:

- Choose a service project.
- Practice brainstorming.
- Practice active listening.

Materials needed:

- A small ball
- Whiteboard and markers
- Blank paper (flip-chart paper or larger) and markers
- Stickers (one per member)

How to lead this activity:

Decide the best way for your club to serve the community and make a difference in helping the service need!

- 1. Thank the club for all the hard work everyone has put into figuring out how the club can best serve the community.
- 2. Ask members to review their Time to Investigate and Taking Notes worksheets. Let members know the club will do a fun activity that lets everyone share service project ideas.
- 3. On individual flip-chart papers, write the name of each organization the club has researched.
- 4. On the whiteboard, another club officer should write the following sentence:
 - "If we choose to help (name of organization) with a service project, we could work with (names of people in the organization) to help solve the problem of (description of the service project)."
- 5. Ask members to form a big circle. Ask a club officer to verbally fill in the blanks in the white-board sentence with their own idea. For example:
 - If the club's service need is Health and Wellness, the club officer could say, "If we choose to help (our school) with a service project, we could work with (our principal) to help solve the problem of (students needing warm clothing during cold weather)."

- 6. The club secretary should write the potential service project on the flip-chart for that specific organization (in this case "our school").
- 7. Ask members to volunteer to go next.
- 8. When a member volunteers, throw the ball to that person and remind him/her to use the whiteboard sentence when sharing an idea.
- 9. Continue until every member has shared a response.
- 10. Give each member a sticker.
- 11. Using the Sticker Voting activity in the Identify the Need step (see pages 22–23 for more information), ask each member to place a sticker on his/her favorite service project idea.
- 12. When the activity is over, thank everyone for their time and participation.

